Contructivism



Construct

Connect

Connectivism

Learning is active



- promote higher level thinking
- best learned in context
- material draws interest (relevant)

Zone of Proximial Development allows flexibility



- Peer to peer teaching
- Adjust scaffold challenge
- Exposure to new ideas

Experiences drive the experience



- influence modes of cognition
- assess the nature of reality

Categorize interactions for meaning



- capitalize on experiences
- recognize unique schemas
- support adaptation of schema

Technology drives education and influences



- lifestyle
- learning
- communication

Focus on organizing information



- How does it flow?
- What does it link to?
- How does it compliment informal learning?

It works to integrate "the whole"



- people
- groups
- individual
- networks

Categorize interactions for meaning



- ability to change
- combine weak links